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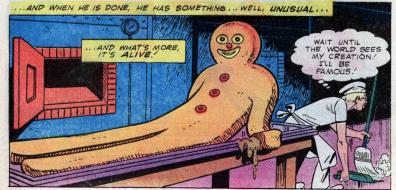




AND SO ABNER BAKERMAN LABORS FAR INTO THE NIGHT TO BRING FORTH ... NINETY-FOUR MIX WELL FOR



25







Now, YOU'D EXPECT A SIX-FOOT GINGERBREAD MAN TO DRAW ATTENTION ...





















DEEP IN SPACE, DYNOMUTT LOOKS





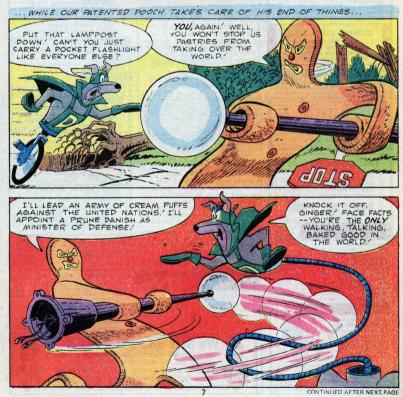
































THEY HAVE
UNDERESTIMATED
US' WE WILL FIND
A WAY TO STOP
THE BEASTS FROM
DESTROYING LIFE
ON AMZOT...













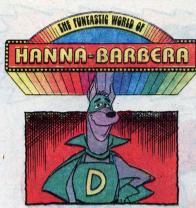












Dynomutt's my name, crime-fighting's my game . . only I thought I'd take a couple minutes out from chasing bad guys to tell you about my co-stars in this issue of HANNA-BARBERA TV STARS. You know, the Funtastic World of Hanna-Barbera is filled with funny folks but it's also chock-full of daring adventurers of the past, present and future.

Now, you take SPACE GHOST, for instance. Talk about your heroes-! He has an invisibility power-something to do with making his atoms transparent-and a force-power and the world of the future is sure glad he uses them on the side of good. He and his chums, Jan and Jayce, plus a monkey named Blip, rocket through space in search of nasty folk.

In the future, they've run out of a lot of things . . . lots of forms of energy have run out and lots of animals have become extinct because folks didn't know how to take care of them . . . but, alas, they have no shortage of bad guys. (I won't even dare tell you what comic books cost in Space Ghost's era--there are some advantages to living in 1978.)

So Space Ghost cruises around in his ship and puts his powers to work to make things safe. And so



do a couple of folks called THE HERCULOIDS. Let me tell you about them.

They live on a planet called Amzot ... a real beaut of a planet ... with fresh air and green trees and clean water. And all they want to do is to live there in peace, which is not as easy as you'd think. Remember what I told you about all those bad guys that roam around? Well, a lot of them don't take kindly to pretty places. They want to destroy the beauty of Amzot and raid tis natural resources. Then its up to 2 andor to stop them.



Zandor lives on Amzot with his wife, Tara, and their son, Dorno. Dorno has a bunch of nifty friends. There's Igoo the rock-ape, who's strong on the outside, kind on the inside. And there's Tundro the rhino-like creature who fires energy-rocks to ward off those who would harm his friends. Then there's Gloop and Gleep, the blob creatures who can become anything in the time of need. Gloop is the big one and—oh, wait. Gleep is the big one—or is it Gloop? I never can keep those two straight. Anyway, the two of them form the last two members of the Herculoids, all of them devoted and loyal to one another in time of danger.

When monsters are attacking, its good to have a friend, especially if he's a rock-ape.

If I had more room on this page, I'd tell you about some of the other super-duper folks in the Funtastic World like Frankenstein, Jr. and the Impossibles and Birdman and the Galaxy Trio and Mightor and, of course, my old pal, Blue Falcon. (Say, any of you notice a resemblance between Blue Falcon and Space Ghost? I've always wondered if maybe they were related!)

But I don't have any more room so I'll just have to sign off for now. See you next time around in THE FUNTASTIC WORLD OF HANNA-BARBERA!



OUR LOVELY OUR LOVELY PLANET HERE... WHY DO SO MANY WANT IT? CAN THEY NOT SEE THAT ITS BEALITY IS IN ITS PEACE?

MANY WORLDS
LIVE WITH A WAR,
TARA! THE ABYX
EVEN LEFT AS
THEIR SYMBOL,
A STATUE SIGNIFYING COMBAT!



















I WISH I COULD SAY YOU ARE BLUFFING!.. BUT I THINK NOT.































BULLPEN BULLETINS

STAN'S SOAPBOX

Hey, remember me telling you I was going to Tokyo in May to help launch new Marvel projects? Well, now that I'm back, I thought you'd like to know that all of Japan seems to be madabout-Marvel! They're doing their own version of Spider-Man live-action as a weekly TV series; publishing more stories of our shy little superheroes than I could count; and I wish you could see all the clever toys and games they've based on our Marvel mythos. One of these days we'll do an article showing some of our more picturesque Japanese items as soon as we can figure out which mag to print it in

Item! You'll soon be seeing a great new feature in the Sunday Comic pages of newspapers from coast to coast called "Marvelous Fun and Games" by Owen McCarron (the talented while who brought you the first few Simon & Schuster-Mairel Fun Books;) The full color feature presents your superhero favorites in a merry melange of puzzles and games. Who says we're not spreading culture all over the land?

And now, it's time to reply to the first of themseny, many questions you've sent me in answer to an earlier Sosphox request. This query was one of the most frequently asked, yet "Il tackle it first. Will comicbooks get better and better, or will the field just stagnate with the same rec'ycled ideas?" Naturally, I'm o more of a prophet than you, but here's the way I see it. We'll continue to use the same "recycled" ideas, if that's

ITEM! They came from the wooded glens of Connecticut, and from the exotic shores of New Jersey, from the far off glades of Penn's Woods and from nearby Midtown. From Flushing by the 7 train they travelled, and from Inwood by the A. One plucky lady, 'tis said, braved the awesome dangers of the dreaded LIRR to traverse the staggering distance from her home in the fabled City of Gardens to the Hallowed Halls of Marvel. One by one they came, until at last, to a man they stood united; and the gathered throng thus convened this year's second Mighty Marvel Writers Meeting, Editor-in-Chief JIM (Trouble) SHOOTER presided, Consulting Editor Marvelous MARY WOLFMAN generously gave of his valuable time to lend an assist, and the Editorial Staff took notes as discussion ranged from the Art of Storytelling to the Science of Balloon Placement. Long into the afternoon they spoke, and when at length they adjourned, if no Great Issues were resolved, it was clear that every single body in that room cares about his work, and cares deeply. It

what you mean by new adventures of world-famous superheroes being published month after month, year after year. We'll keep producing them as long as you want them, and judging by the way you've been gobblin' them your interest hasn't slackened. But, besides bringing our usual literary fare, we spend virtually all of our free time trying to dream up new characters, new formats, new concepts, to keep the world of comics vital and alive and evergrowing. Just look at some of our recent innovations: the Marvel line of rock star mags, such as KISS, the BEATLES, the upcoming SHAUN CASSIDY, SGT. PEPPER, ROLLING STONES, and other titles. The new Marvel super-specials, \$1.50 magazines with artwork in fullcolor on glossy paper, such as our CONAN SUPER SPECIAL, with many other titles to follow. Then too, there are the new Marvel movie and book adaptations plus PIZZAZZ, the steadily growing CRAZY, and the countless new Marvel projects in the works from Simon & Schuster and Pocket Books. And, as soon as we can catch our breaths, we'll be coordinating our projects with our own magazines in a new different series of publications. 'Nuff said?

Next ish—the answer to another of your most oft-repeated questions: "Is Irving Forbush a real person?" Till then, if you can bear the suspense, why not take a direk to lunch?

Excelsion

seems to us that there's no ingredient more

seems to us that there's no ingredient more necessary to Quality than Caring — and we're pretty darn proud to be the kind of people and the kind of company that cares!

ITEMI Speaking of GODZILLA—just when we thought we'd seen it all, Devil-May-Care DOUG MOENCH and Happy HERB TRIMPE came through with a little idea that flipped our embroidered babushkas! It's incredible! It's unbelievable! It's a beautifully ironic twist of fate that is guaranteed to leave Marvel continuity buffs everywhere astonished and delighted! It's real—and it's happening in the pages of GODZILLA #17, on sale right now! So get out there, Lizard-philes, and nab your copy before it gets away, be warned, however—there's a GodZilla you've never seen before lurking inside!

ITEM! The shredding sound you hear, should you happen to be in the Apple near 575 Mad Avenue, is probably Marvel Editor Broadway BOB HALL feeding another page of the rulebook to the Armadillos. As if it were't enough permitting, nay, wholeheartedly

approving the madness currently raging 'twixt the covers of GODZILLA, Bob has thrown caution, convention, and sanity to the winds with the Dynamic DEFENDERS as well. Once again, he has combined the not inconsiderable talents of DAVE (The Dude) KRAFT and Energetic ED HANNIGAN and more-or-less turned them loose on a three part mini-epic ranging from the pits of Earthly Urban Blight to (are you ready for this?) the gleaming spires of Eternal ASGARD! Dave and Bob have been closely coordinating with Consulting Editor and resident Mythology Expert, Rascally ROY THOMAS concerning the Defenders' doings in the Golden Realm, to make certain everything meshes perfectly with Roy's current storyline in the pages of THOR. As for what's actually going on, Dave, Ed, Bob and able Assistant Editor MARY JO DUFFY asked us not to say! We will tell va however, they have spent quite a bit of time lately chortling over their plans, so you can be sure what's coming up, beginning in DEFENDERS #66, (on sale now) is not what you'd expect. Get your copy and let us know what you think-should we fire the lot of 'em-or give 'em a raise?

ITEM! And now for something completely different! You say your car won't start, your bowling average is down and your ringaround-the-collar is loud enough to wake the neighbors? Well, you lose. Sadly, we must admit that our new MIGHTY WORLD OF MARVEL PIN-UP BOOK will do absolutely nothing to right most of the cruel injustices of Fate. What it will do is dazzle you with its 21 huge 11"x15" full-color illustrations of Marvel's Magnificent Heroes and Heroines in action! It's all here - all the glory, grandeur, power, and drama that marks the Marvel Age of Comics, caught in the carefully created and skillfully selected poster shots that tell it best. The accompanying narrative will excite and enlighten you. No collector should be without his own copy. You'll see it at better book stores everywhere-if you look soon! ITEM! For those of you who are independently wealthy, and, therefore, send your chauffeur down to the magazine store to pick up the latest batch of Marvel's monthly offerings, and then don't bother to count the change from the C-Note you gave him, we feel obligated to mention that Marvel Comics are still only 35¢ a throw. That, of course, is an academic point to the landed gentry, but to the rest of you-and us-it means a lot. We've been getting the message from your many cards and letters for umpteen months back, that today's up-up-and-away prices are squeezing you hard-and you just don't have the bucks to pay 50d or a Dollar for Comics—even for comics as good as ours. Okay, guys, we're listening. We heard yal And we're holding the line!





ON BETA-BLUE, IT IS FULLY AN HOUR BEFORE BUZZARD CALCULATES WRONGLY ...











